

APPLICATION
FOR
UNITED STATES LETTERS PATENT

TITLE: ACCESSING A PRIVATE NETWORK

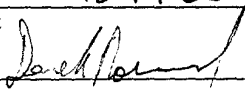
APPLICANT: JAMES W. EDWARDS, GAVIN S. REDSHAW, WALTER LARA, AND AJAY GARG

CERTIFICATE OF MAILING BY EXPRESS MAIL

Express Mail Label No. EL688319481US

I hereby certify under that this correspondence is being deposited with the United States Postal Service as Express Mail Post Office to Addressee with sufficient postage on the date indicated below and is addressed to the Commissioner for Patents, Washington, D.C. 20231.

12-19-00
Date of Deposit


Signature

Derek W. Norwood
Typed or Printed Name of Person Signing Certificate

ACCESSING A PRIVATE NETWORK

BACKGROUND

This invention relates to accessing a private network.

Small office/home office (SOHO) and residential computers may permanently connect to external networks such as the

5 Internet via broadband connections. The computers within a SOHO or a residential environment can be connected together by private networks to share resources including the broadband connection. A private network can be connected to the broadband connection via a gateway device such as a personal
10 computer running gateway software or a special purpose gateway device.

Such gateways can use Network Address Translation (NAT) to map connections from within the private network to connections outside the network to the Internet. NAT allows
15 the private network to set up one set of Internet Protocol (IP) addresses for use on the private network and another set of IP addresses for use on the Internet. With NAT using different IP addresses inside and outside the private network, networked devices outside the private network may have
20 difficulty connecting to the private network using proper addressing.

The IP addresses for use on the private network are reserved IP addresses set aside for use on the private network

and are not valid routable IP addresses on the Internet. If one of these reserved IP addresses appeared in a packet at an Internet-based router, the router would drop the packet.

Further, the broadband connection may be provided by an Internet Service Provider (ISP) that prevents or hinders devices on the Internet from connecting to the private network. The ISP may dynamically assign an IP address to a contact point within the private network, such as the gateway device, rather than allocate persistent IP addresses to the devices within the private network. Without a persistent IP address being assigned to the gateway device, devices on the Internet may have difficulty locating, and therefore accessing, the private network at the proper Internet IP address.

DESCRIPTION OF DRAWINGS

FIGS. 1-3 are block diagrams of computer networks in accordance with embodiments of the invention.

FIG. 4 is a flowchart showing a method of connecting to a private network in accordance with an embodiment of the invention.

DESCRIPTION

Referring to FIG. 1, a network configuration 10 includes proxying components 12, 14 that enable a remote networked

client (or agent) 16 connected to an external network such as the Internet 18 to connect into a private network 20. The client 16, via a network application, can establish a logical network connection to a device 22 included in the private network 20 by first establishing a physical network connection to the server component 12. The agent component 14 previously established a persistent physical connection to the server component 12, so any requests sent by the client 16 to the server component 12 can be routed by the server component 12 to the agent component 14. The agent component 14 knows through a software mechanism which of the devices 22a-N included in the private network 20 are listening for network connections, so the agent component 14 can determine if one of the listening devices 22 can handle the client's request. If so, then a logical connection between the client 16 and that listening device 22 is established and network packets may be routed between the client 16 and that listening device 22 as if the client 16 and that listening device 22 were directly connected with a physical network connection.

The client 16 can be any device capable of communicating with an external network such as a desktop computer, mobile computer, telephone, personal digital assistant, or pager. The private network 20 can be a secure network, e.g., a network protected by one or more security mechanisms such as

one or more firewalls and/or bastion hosts. The client/agent's connection to the private network 20 enables the client 16 to securely access and use devices 22a-N included in the private network 20. The directional arrows in FIG. 1 indicate the directions in which network connections in the network configuration 10 are initiated in order to support a logical connection from the client 16 to any one of the devices 22a-N.

Once connected to a device 22, the client 16 can use the device 22 as if the client 16 was not remote and was located in the private network 20, i.e., the client 16 can access any applications, programs, and capabilities of the accessed device 22 that are listening for network connections such as word processing, document editing, file deletion, printing, notifications, calendars, telephone messaging, electronic mail, file sharing, and faxing. The client 16 may be able to access stored data sets and other applications, programs, and capabilities of the accessed device 22 via an agent (not shown) running on the accessed device 22. The devices 22a-N can vary in type and include any devices capable of directly communicating with an external network and/or communicating with the external network through one or more other devices.

The proxying components 12, 14 here act independently of any gateway or security protection, e.g., firewall, on the

private network 20 and of any services provided by an ISP providing Internet access to the private network 20. (For clarity, no gateway or security protection is shown in FIG. 1.)

5 The server component 12 allows the client 16 to connect over at least two networks, e.g., the Internet 18 and the private network 20, via Internet protocols such as hypertext transfer protocol (HTTP), secure HTTP (HTTPS), and file transfer protocol (FTP). The server component 12 also
10 provides for a temporary connection, e.g., a virtual connection path, to other clients/agents using any type of web browser, e.g., Netscape Navigator™ and Microsoft Internet Explorer™. The client 16 need not use a web browser, however. The client 16 can run any network application or component
15 that established network connections to other peers as part of its normal functionality.

 The server component 12 supports use of user accounts and passwords to provide a context for matching clients/agents. In this way, the server component 12 can be responsible for
20 authentication for access to the private network 20. Alternatively, the server component 12 may pass on the client/agent matching functionality to the agent component 14 so that the agent component 14 provides for the authentication and controls the client's access into the private network 20.

The agent component 14 connects to the server component 12 and maintains a long-standing (persistent) connection with the server component 12 that can be used for subsequent data exchange. A long-standing connection exists between the components 12, 14 for as long as software for supporting their connection remains running on both components 12, 14. However, user-directed policy at the agent component 14 may dictate how long the connection remains up/active. For example, a policy software component included in the agent component 14 may allow a user included in the private network 20 to bring the connection between the components 12, 14 up or down on demand. Since long-standing connections can be maintained by the client 16 and the agent component 14 with the server component 12, a path is available for asynchronous notifications.

The connection between the client 16 and the server component 12 is on demand from whatever network application causes the connection to be established between the client 16 and the server component 12. This connection could be long-standing or temporary as determined by the network application at the client 16. As an example of a temporary connection, a user at the client 16 can web browse the private network 20 from a web browser at the client 16. The temporary connection ceases once the user points the web browser to a

web site outside the private network 20. As an example of a long-standing connection, a home security control device 22b on the private network 20 can send alerts to the client 16 at a user's workplace to notify the user that someone has broken
5 into his or her house.

The agent component 14 is extensible to support whatever protocols may be used on the private network 20. The agent component 14 may be configured to allow access to any number of specific devices 22a-N within the private network 20.

10 The proxying components 12, 14 sit between the remote networked client 16 (technically, the client's browser or other network application) and the devices 22a-N within the private network 20. The proxying components 12, 14 can monitor and intercept any and all requests being sent to
15 and/or received from the private network 20 and/or the Internet 18. The proxying components 12, 14 can also provide for client-to-private-network encryption. For example, by using HTTPS from the client 16 to the server component 12 and from the agent component 14 to the server component 12 with a
20 session key negotiated between the client 16 and the agent component 14, data transmitted to and/or from the private network 20 is only exposed at the client 16 and in the private network 20. If the client 16 trusts and verifies the identity of the server component 12, then the connection between the

client 16 and a device 22 can be as secure as if the client 16 and the device 22 were directly communicating without any middlemen (the server component 12) in between.

5 The proxying components 12, 14 may be implemented in a number of ways. In a network arrangement 24 shown in FIG. 2, the server component 12 can be implemented on an Internet-based server 26. The agent component 14 can be implemented on a gateway 28 of the private network 20 or on a personal computer 22a included in the private network 20 (see
10 FIG. 1). The gateway 28 links the private network 20 and the Internet 18 together. The gateway 28 can also serve as or implement a firewall, e.g., with one or both of the proxying component 12, 14, between the networks 18, 20.

15 The network arrangement 24 allows an ISP or an independent Internet-based service site to provide the server component 12. An independent Internet-based service site addresses ISP restrictions on incoming connections to the private network 20.

20 The network arrangement 24 also provides a single point of contact for a client to the private network 20 (and additional private networks, e.g., the client may have multiple "homes," each with its own private network). Furthermore, the Internet-based server's address can be static and therefore a client knows a connection address for the

private network 20 before attempting to connect to the private network 20.

In another network arrangement 30 shown in FIG. 3, the proxying components 12, 14 can be implemented on the gateway 28 of the private network 20. This design requires that if the private network 20 uses an ISP that the ISP allow incoming connections to the private network 20, but the gateway 28 may be provided as part of the ISP service.

Referring to FIG. 4, a process 32 enables the client 16 located remotely from the private network 20 to logically connect to a device 22a-N included in the private network 20 (e.g., to software applications running on the device 22a-n). When the process 32 starts, the agent component 14 has already established a connection with the server component 12 as described above. While this connection between the server component 12 and the agent component 14 exists, the process 32 can be repeatedly performed for the client 16 and for other clients. The process 32 can be implemented using software and/or hardware on the server component 12 and on the agent component 14.

The client 16 connects 34 to the server component 12. The server component 12 can supply the client 16 with information about the agent component 14 and the devices 22a-N included in the private network 20 to which the agent

component 14 is connected. This information can include the names and status of available devices and applications in the private network 20. The client 16 can request a connection with a device 22a-N on the private network 20 by sending 36 a request to the server component 12. The server component 12 forwards 38 this request to the agent component 14.

The agent component 14 determines 40 if a connection to the requested device 22a-N is possible, i.e., the device 22a-N is available, and the connection is permissible, i.e., the client 16 has authorized access. The agent component 14 determines the possibility and the permissibility based on user account privileges associated with the client 16. The user account is an account configured by an administrator of the private network 20 prior to the client 16 attempting to connect to the private network 20. If the agent component 14 determines that a connection is possible and permissible, the agent component 14 sets up 42 a temporary connection, e.g., a virtual connection path, between the requested device 22a-N and the client 16 via the server component 12. If the agent component 14 determines that a connection is not possible and/or permissible, the agent component 14 denies 44 the client 16 access to the requested device 22a-N. In denying a connection, the agent component 12 may send a request-denied message to the client 16 via the server component 12.

